LacNova Games

Legal Centre · Operated by Lacspace Corporation Pvt Ltd

REF LNG-INTELLECTUAL-PROPERTY-V1.0

Intellectual property policy

What we own, how you may use it, and how to tell us if you think something on our website or in our games copies your work.

Version v1.0 · Effective 14 November 2026 · 11 sections · 19 clauses

AT A GLANCE

A plain-language summary. The numbered sections below are what applies.

- Our game names, logos, characters, art, music, code and text belong to us.
- Press may use the press kit for coverage. Ask us before any other use.
- Think we have used your work without permission? Send a notice to business@lacspace.com.
- We review every notice, act on valid ones and let both sides respond.

1 What this policy covers

1.1 This policy covers the intellectual property in the LacNova Games website and our games. LacNova Games is operated by Lacspace Corporation Pvt Ltd. In this policy, “we” and “us” mean **Lacspace Corporation Pvt Ltd**.

2 What we own

2.1 Our games are made in-house. Unless a page says otherwise, we own or are licensed to use everything in our website and games, including:

- game names, studio and game logos, app icons and characters, including Lumi AI;
- artwork, animation, screenshots, trailers, music and sound effects;
- game rules as written, level designs, software and the text of this website.

2.2 Using our website or games doesn’t transfer any of these rights to you.

3 Our names and logos

3.1 We use LacNova Games, Ludo Fighters, NPL Cricket League, Game Collection, Lumi AI and their logos as trademarks for our games and services. Please don’t use them, or anything confusingly similar, as the name or logo of your own product, account, domain or business.

3.2 Our brands pages show how each name and mark should look when you write about us.

4 Press, creators and players

4.1 Journalists may use the art in our press kit in editorial coverage of our games.

4.2 Players and creators are welcome to share screenshots, clips and gameplay videos of our games, as long as they don't suggest we sponsor or endorse them and don't sell our art, music or characters on their own.

4.3 Any other use, such as merchandise, advertising or using our art in another product, needs our written permission first. Ask at business@lacspace.com.

5 Other people's names and work

5.1 NPL Cricket League uses team names to identify franchises; its crests and players are our own and players are fictional. It is not affiliated with CAN, the Nepal Premier League or its franchises.

5.2 App Store and Google Play are trademarks of their owners. Any other names or marks that appear on our website belong to their owners and are used only to describe or identify them.

6 Sending a takedown notice

6.1 If you believe something on our website or in our games copies your work or misuses your trademark, email business@lacspace.com with the subject **"IP notice"** and include:

- your name and contact details, and who you act for if you are an agent;
- the work or trademark you own, with a link or a copy if you can;
- exactly where the material appears: the web address, or the game, screen and version;
- a statement that you believe in good faith the use isn't authorised by you, your agent or the law;
- a statement that the information in your notice is accurate and that you are the owner or authorised to act for the owner;
- your physical or electronic signature.

6.2 **Sending a notice you know to be false can have legal consequences, so please be accurate.**

7 What happens next

7.1 We acknowledge your notice and review it. If we need more detail, we'll ask.

7.2 Where a notice is valid, we remove or disable the material, or change it, and where someone else posted it, we tell them what was removed and why.

7.3 We may share the notice with the person who posted the material, so they can respond. We keep a record of notices we receive.

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8 If your content was removed

8.1 If you think something you shared was removed by mistake or that you had the right to use it, write to business@lacspace.com with what was removed, where it was, why you believe the removal was a mistake, your contact details and your signature. We'll review it and may share it with the person who sent the original notice.

9 Repeat infringement

9.1 We may suspend or close the accounts of people who repeatedly share material that infringes other people's rights.

10 Licences and client projects

10.1 When we license a game or build one for a client, who owns what, including brand assets, custom content and our own tools and engines, is set out in the signed agreement for that project. Our licensing and project terms overview explains the usual approach.

11 Contact

11.1 Intellectual property notices, permission requests and legal correspondence go to business@lacspace.com.

DOCUMENT CONTROL

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Contact: hello@lacspace.com (general and privacy) · business@lacspace.com (business and legal notices).

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